## .NET Serialization

## Objectives

- Discuss Object serialization
- Discuss serialization of objects to streams
- Discuss Binary formatters
- Discuss SOAP formatters

### Introduction

- Converting an object instance into a format that can either be stored to the disk or transported over the network
- Object can be recreated with its current state at a different location

## Object Serialization (1)

- Serializing objects to a stream using binary formatters
- Serializing objects to a stream using SOAP formatters and saving them as XML files

## Object Serialization (2)

- Objects may be remoted by serializing an object to a stream of bytes
- This stream is then transmitted to another machine that understands the serialization format

### How .NET serialization works?

- A .NET formatter class must be used to control the serialization of the object to and from the stream
- The serialized stream carries information about the objects type, including its assembly name, culture & version

### Role of formatters

- Determines the serialization format for objects
- All formatters expose an interface called the IFormatter interface

### **IFormatter Interface**

- The 2 formatters that inherit from the IFormatter Interface are –
  - BinaryFormatter
  - SOAPFormatter

### **Binary Formatter**

- To serialize an object we need
  - A formatter which is used to serialize objects
  - The object that is to be serialized
  - A stream to hold the serialized object

## Serializing an object Binary formatter

Example 1 -

```
using System;
using System.Runtime.Serialization.Formatters.Binary;
using System.IO;
namespace XML2Ex1
     class Class1
     static void Main(string[] args)
       Test MyObj = new Test();
       MyObj.Name = "Garfield";
       MyObj.phoneNumber= 5555555;
       Stream MyStream =
File.OpenWrite("C:\\BinSerialization.ex");
       BinaryFormatter formatter = new BinaryFormatter();
       formatter.Serialize(MyStream, MyObj);
       MvStream.Close();
```

## Serializing an object Binary formatter

• Example 2 -

## Deserializing an object using Binary formatter (1)

• Example 3 -

```
using System;
using System. IO;
using System.Runtime.Serialization.Formatters.Binary;
using System.Runtime.Serialization;
namespace Serialization
     class Class2
           static void Main(string[] args)
           FileStream file = new
FileStream("C:\\BinSerialization.ex", FileMode.Open);
           BinaryFormatter formatter = new BinaryFormatter();
           Test MyObj = formatter.Deserialize(file) as Test;
           Console.WriteLine (MvObj.Name);
           Console.WriteLine (MyObj.phoneNumber);
           Console.ReadLine();
```

# Deserializing an object using Binary formatter (2)

Output -



# Serializing an object using SOAP formatter (1)

Example 4 -

```
using System;
using System.Runtime.Serialization.Formatters.Soap;
using System.IO;
namespace Serialization
     class Class1
           static void Main(string[] args)
                Test MyObj = new Test();
                MyObj.Name = "Garfield";
                MyObj.phoneNumber= 5555555;
                Stream MyStream =
File.OpenWrite("C:\\BinSerialization.ex");
                SoapFormatter formatter = new SoapFormatter();
                formatter.Serialize(MvStream, MvObj);
                MyStream.Close();
```

# Serializing an object using SOAP formatter (2)

Output -

```
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<SOAP-ENV:Envelope xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance" xmlns:xsd="http://schemas.xmlsoap.org/soap/encoding/" xmlns:SOAP-ENC="http://schemas.xmlsoap.org/soap/envelope/" SOAP-ENV:encodingStyle="http://schemas.xmlsoap.org/soap/encoding/" xmlns:a1="http://schemas.microsoft.com/clr/nsassem/Serialization/XML2Ex3"> <SOAP-ENV:Body> <a1:Test id="ref-1"> <Name id="ref-3">Garfield</Name> <phoneNumber>55555555</phoneNumber> </a1:Test> </soaP-ENV:Body> <<SOAP-ENV:Body> <<SOAP-ENV:Body> <<SOAP-ENV:Body> <<SOAP-ENV:Body> <<SOAP-ENV:Body> <<SOAP-ENV:Body> <<SOAP-ENV:Envelope>
```

# Deserializing an object using SOAP formatter (1)

Example 5 -

```
using System;
using System.IO;
using System.Runtime.Serialization.Formatters.Soap;
using System.Runtime.Serialization;
namespace Serialization
     class Class2
           static void Main(string[] args)
           FileStream file = new
FileStream("C:\\BinSerialization.ex", FileMode.Open);
           SoapFormatter formatter = new SoapFormatter();
           Test MyObj = (Test) formatter.Deserialize(file);
           Console.WriteLine(MyObj.Name);
           Console.WriteLine(MyObj.phoneNumber);
           Console.ReadLine();
```

# Deserializing an object using SOAP formatter (2)

Output -



# Selectively serializing the members of an object

Example 6 -

```
using System;

namespace Serialization
{
    [Serializable]
    public class Test
    {
       public string Name;
       public int phoneNumber;

    [NonSerialized]
       public bool CalledToday;
    }
}
```